

First-order logic with reachability for infinite-state systems

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LICS 2016

$$S_A \models \varphi$$

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Automaton:

finite control + storage

Goal: decidability frontier of FO[R]

Reachability structure:

infinite graph of configurations + \rightarrow^*


$$S_A \models \varphi$$

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FO[R] first-order with reachability:

middle ground between FO and MSO

Reachability structure:

infinite graph of configurations + \rightarrow^*

$$S_A \models \varphi$$

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finite control + storage

FO[R] first-order with reachability:

middle ground between FO and MSO

Decidable

1-stack automata
2-dimension VASS

?

Undecidable

2-stacks automata
VASS (aka Petri nets)

Key Question

Which features of storage mechanisms determine the decidability of FO[R]?

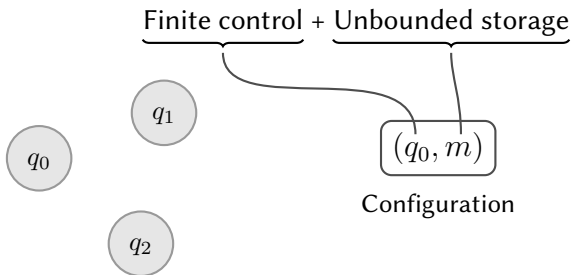
Key Question

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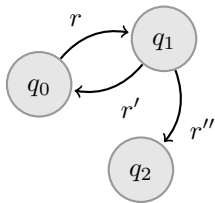
Main Result

We found a simple condition characterising storage mechanisms with decidable FO[R].

Finite control + Unbounded storage



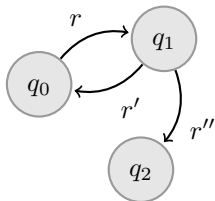
Finite control + Unbounded storage



$$(q_0, m) \longrightarrow (q_1, m \odot r)$$

Apply action

Finite control + Unbounded storage



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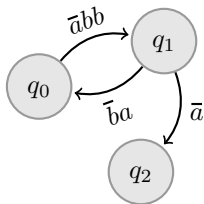
Storage = Monoid $(M, \odot, \mathbf{1})$

- $m, r \in M$ set of storage contents and actions
- valid storage contents are the right-invertible elements:

$$m \in \mathcal{R}_1(M) := \{x \in M \mid \exists r \in M : x \odot r = \mathbf{1}\}$$

- $\mathbf{1}$ is empty storage and no-op action

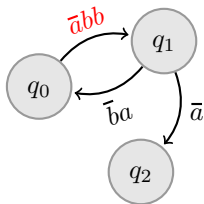
Pushdown systems

 (q_0, ba)

Stack = Monoid $(\{a, b, \bar{a}, \bar{b}\}^*, \odot, \varepsilon)$

- a, b are push actions, \bar{a}, \bar{b} are pop actions

Pushdown systems



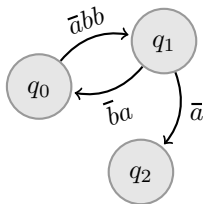
$$(q_0, ba) \longrightarrow (q_1, ba \odot \overline{abb})$$

\swarrow
 Apply action

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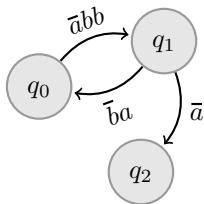


$$(q_0, ba) \longrightarrow (q_1, b\cancel{a} \odot \bar{a}bb)$$

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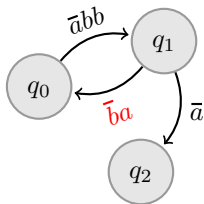


$$(q_0, ba) \longrightarrow (q_1, bbb)$$

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Pushdown systems

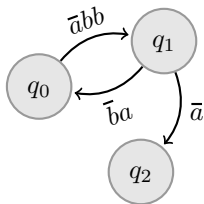


$$\begin{aligned}
 (q_0, ba) &\longrightarrow (q_1, bbb) \\
 &\quad \downarrow \\
 &(q_0, bbb \odot \bar{b}a)
 \end{aligned}$$

Stack = Monoid $(\{a, b, \bar{a}, \bar{b}\}^*, \odot, \varepsilon)$

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Pushdown systems

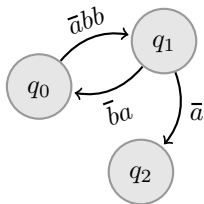


$$\begin{array}{l}
 (q_0, ba) \longrightarrow (q_1, \quad bbb \quad) \\
 \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \downarrow \\
 \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad (q_0, \quad bba \quad)
 \end{array}$$

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Pushdown systems



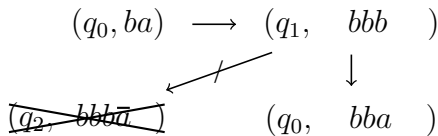
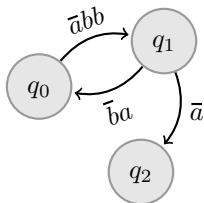
$$\begin{array}{ccc}
 (q_0, ba) & \longrightarrow & (q_1, \quad bbb \quad) \\
 & \swarrow \text{ / } & \downarrow \\
 (q_2, bbb \odot \bar{a}) & & (q_0, \quad bba \quad)
 \end{array}$$

Stack = Monoid $(\{a, b, \bar{a}, \bar{b}\}^*, \odot, \varepsilon)$

- a, b are push actions, \bar{a}, \bar{b} are pop actions
- valid storage contents are the right-invertible elements:

$$\mathcal{R}_1(M) = \{a, b\}^*$$

Pushdown systems



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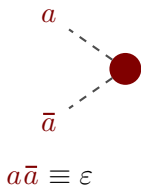
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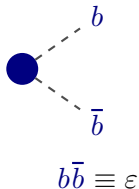
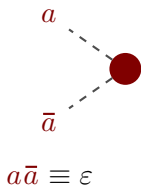
- ε is empty storage and no-op action



- Graph $\Gamma = (V, E)$



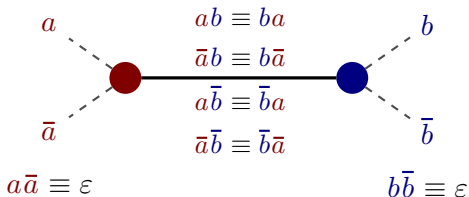
- Graph $\Gamma = (V, E)$
- Generators $X_\Gamma = \{a_v, \bar{a}_v \mid v \in V\}$



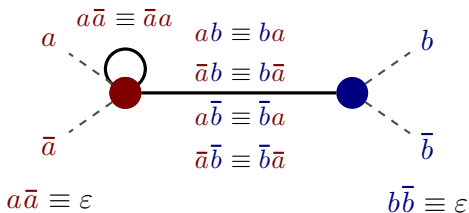
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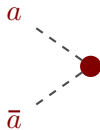


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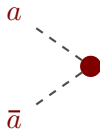
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A partially blind counter: \mathbb{B}



$$a\bar{a} \equiv \varepsilon$$

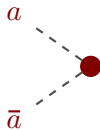
A partially blind counter: \mathbb{B}



$$a\bar{a} \equiv \varepsilon$$

$$aaa$$

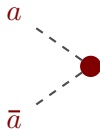
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$$aaa \cdot \bar{a}$$

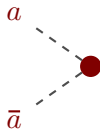
A partially blind counter: \mathbb{B}



$$a\bar{a} \equiv \varepsilon$$

$$aa \not\equiv \bar{a}$$

A partially blind counter: \mathbb{B}

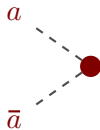


$$a\bar{a} \equiv \varepsilon$$

$$a\cancel{a}\bar{a} \equiv aa$$

a

A partially blind counter: \mathbb{B}

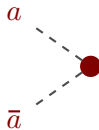


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$$a \cdot \bar{a}\bar{a}$$

A partially blind counter: \mathbb{B}

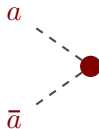


$$a\bar{a} \equiv \varepsilon$$

$$a a \not\equiv \bar{a} \bar{a} \equiv a a$$

$$\bar{a} \bar{a} \not\equiv a \bar{a}$$

A partially blind counter: \mathbb{B}



$$a\bar{a} \equiv \varepsilon$$

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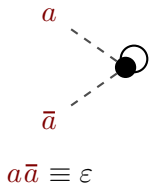
$$\bar{a} \bar{a} \bar{a} \equiv \bar{a} \quad \text{not right-invertible!}$$

Can only represent positive integers

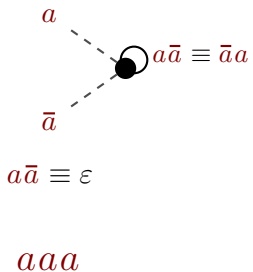
A blind counter: \mathbb{Z}



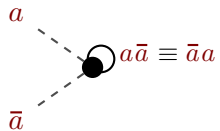
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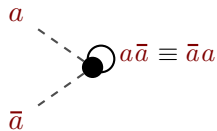
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$$a\bar{a} \equiv \varepsilon$$

$$aa\cancel{\bar{a}} \equiv aa$$

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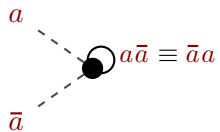


$$a\bar{a} \equiv \varepsilon$$

$$aa\cancel{a}\bar{a} \equiv aa$$

a

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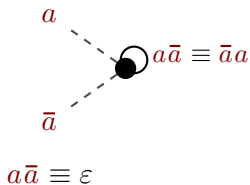


$$a\bar{a} \equiv \varepsilon$$

$$aa\cancel{\bar{a}} \equiv aa$$

$$a \cdot \bar{a}\bar{a}$$

A blind counter: \mathbb{Z}



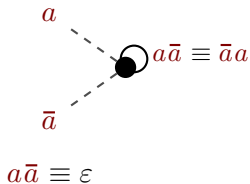
$$aa\cancel{a} \equiv aa$$

$$\cancel{a}\bar{a} \equiv \bar{a}$$

now right-invertible!

$$(\bar{a}a \equiv a\bar{a} \equiv \varepsilon)$$

A blind counter: \mathbb{Z}



$$a a \cancel{a} \bar{a} \equiv a a$$

$$\cancel{a} \bar{a} \bar{a} \equiv \bar{a}$$

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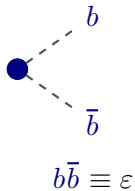
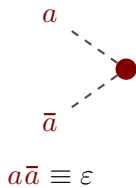
$$(\bar{a} a \equiv a \bar{a} \equiv \varepsilon)$$

Can also represent negative integers

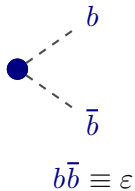
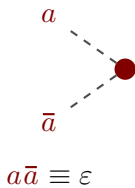
A stack of two symbols: $\mathbb{B} * \mathbb{B}$



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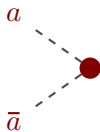


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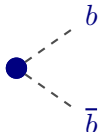


$aaab$

A stack of two symbols: $\mathbb{B} * \mathbb{B}$



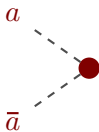
$$a\bar{a} \equiv \varepsilon$$



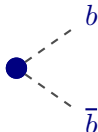
$$b\bar{b} \equiv \varepsilon$$

$$aaab \cdot \bar{b}\bar{a}b$$

A stack of two symbols: $\mathbb{B} * \mathbb{B}$



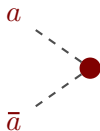
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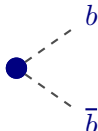
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$$a a a \cancel{b \bar{b}} \bar{a} b$$

A stack of two symbols: $\mathbb{B} * \mathbb{B}$



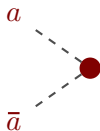
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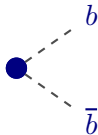
$$b\bar{b} \equiv \varepsilon$$

$$aaa\cancel{b\bar{b}}\bar{a}b \equiv aaaa\bar{a}b$$

A stack of two symbols: $\mathbb{B} * \mathbb{B}$

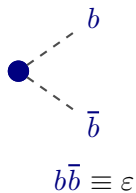
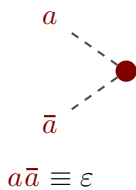


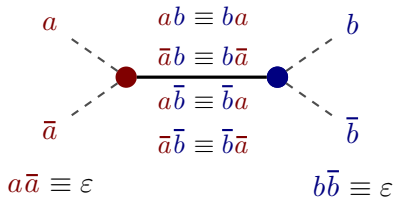
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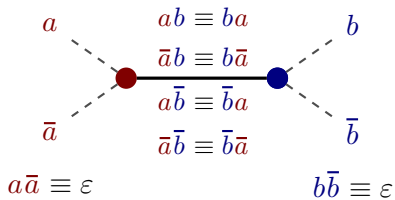


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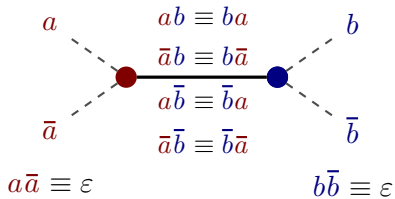
$$a a a \cancel{b} \bar{b} \bar{a} b \equiv a a \cancel{a} \bar{a} b \equiv a a b$$



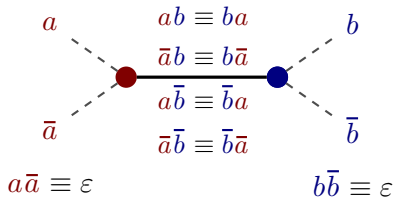




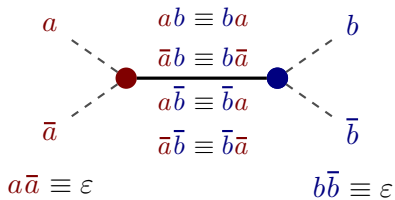
$abaaba$



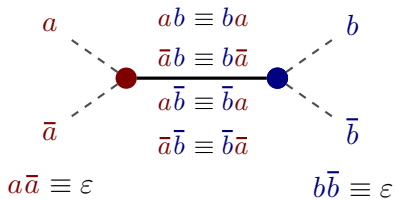
$a\bar{b}a\bar{a}ab$



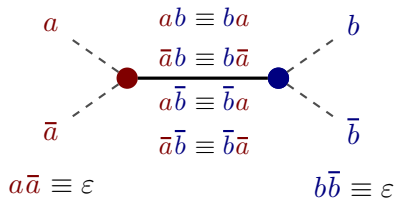
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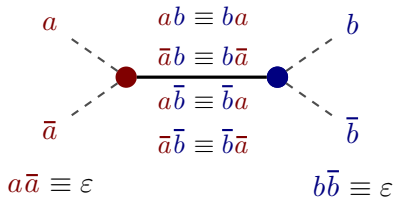
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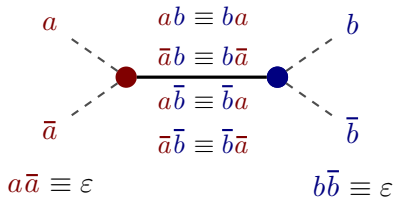
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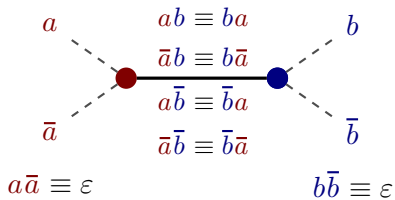
$$aaaaabb \cdot \bar{a}$$



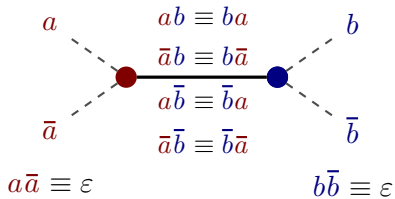
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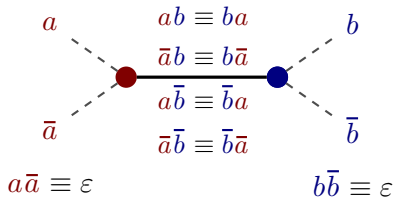
$aaaa\bar{b}\bar{a}b$



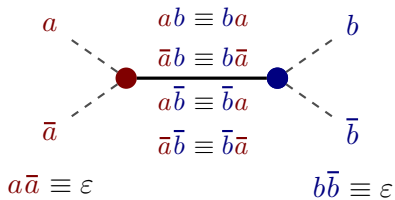
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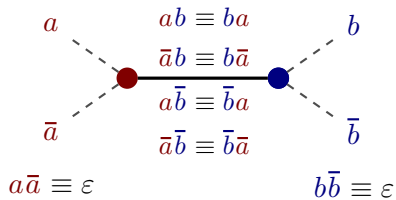
$aaaa\bar{a}bb$



$aaabbb$

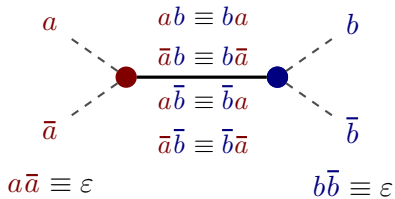


$$a a a b b \cdot \bar{b}$$



$$a a a b \bar{b} \bar{b}$$

Two partially blind counters: $\mathbb{B} \times \mathbb{B}$



$aaab$

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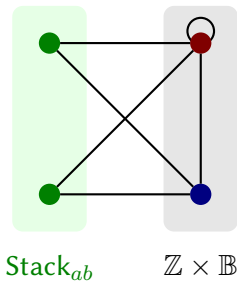


Stack_{ab}

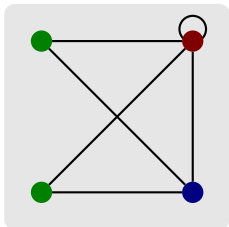


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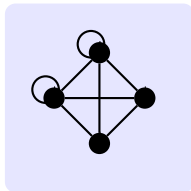
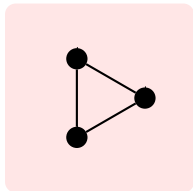


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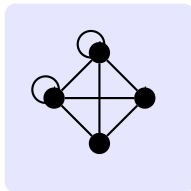
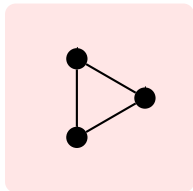


$\text{Stack}_{ab} \times \mathbb{Z} \times \mathbb{B}$

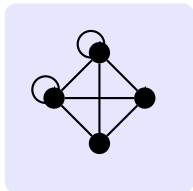
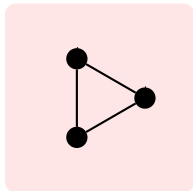
Free product: $M\Gamma_1 * M\Gamma_2 = M(\Gamma_1 \uplus \Gamma_2)$.



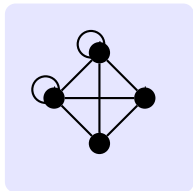
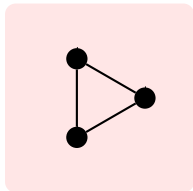
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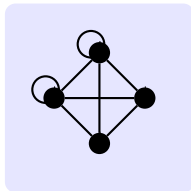
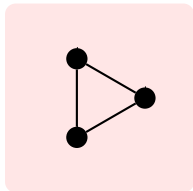
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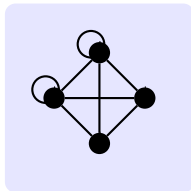
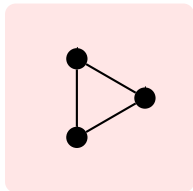
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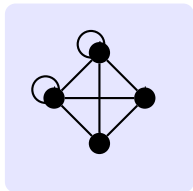
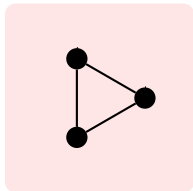
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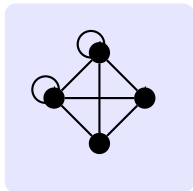
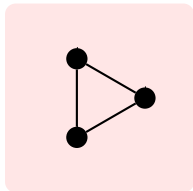
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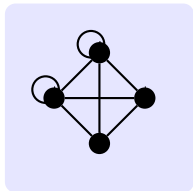
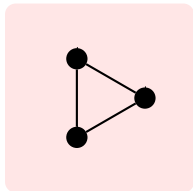
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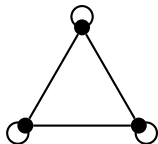


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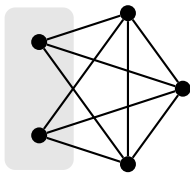


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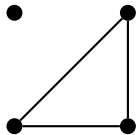




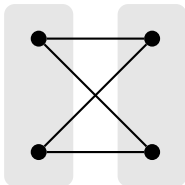
$$\mathbb{Z}^3$$



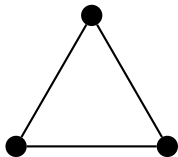
$$(\mathbb{B} * \mathbb{B}) \times \mathbb{B}^3$$



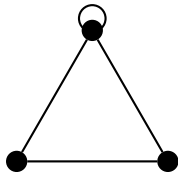
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$\mathbb{B}^2 \times \mathbb{B}$



$\mathbb{B}^2 \times \mathbb{Z}$

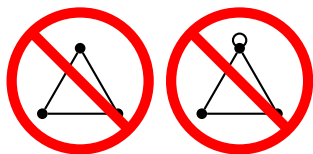
Def A graph is \mathbb{B}^2 -*triangle-free* if it does not contain a \mathbb{B}^2 -triangle as induced subgraph.

Theorem

FO[R] for valence systems over $\mathbb{M}\Gamma$ is decidable

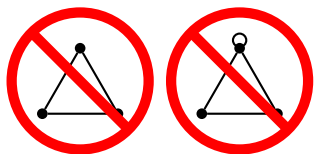
if and only if

Γ is a disjoint union of \mathbb{B}^2 -triangle-free cliques.



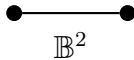
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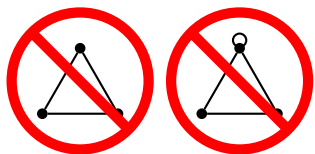
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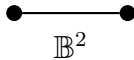
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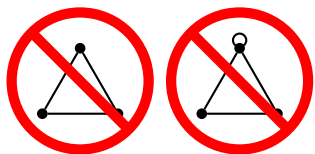


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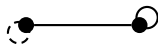
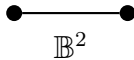


\mathbb{Z}
 \mathbb{B}

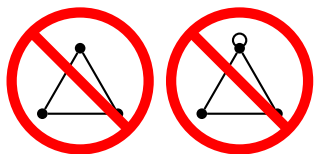


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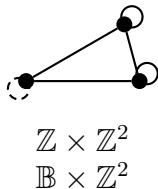
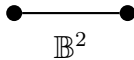


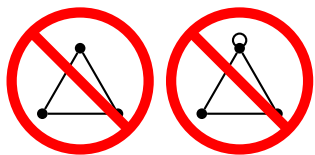
$\mathbb{Z} \times \mathbb{Z}$
 $\mathbb{B} \times \mathbb{Z}$



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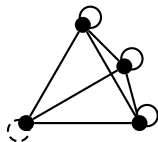
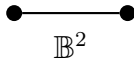
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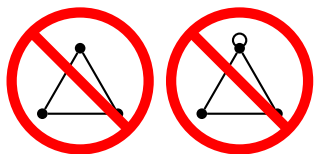
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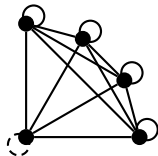
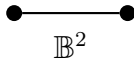
$\mathbb{Z} \times \mathbb{Z}^3$
 $\mathbb{B} \times \mathbb{Z}^3$

Characterisation of decidable cases

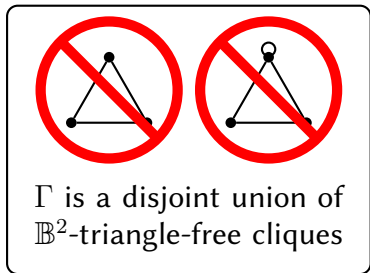


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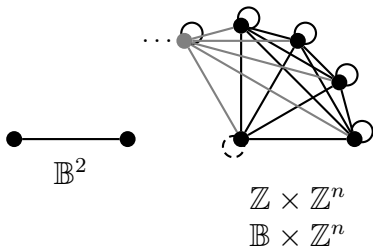


$\mathbb{Z} \times \mathbb{Z}^4$
 $\mathbb{B} \times \mathbb{Z}^4$



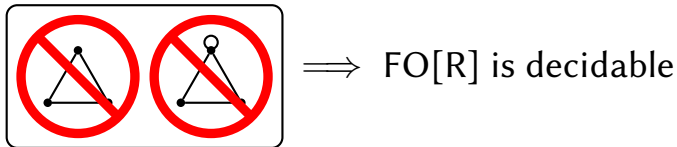
$M\Gamma_1 * M\Gamma_2 * \dots * M\Gamma_k$ where Γ_i are cliques as above.

Allowed cliques:



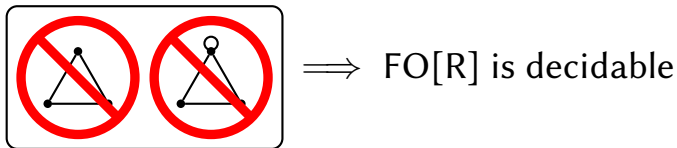
Operationally: Stack with as entries either

- 2 partially blind counters, or
- a partially blind counter with n blind counters.



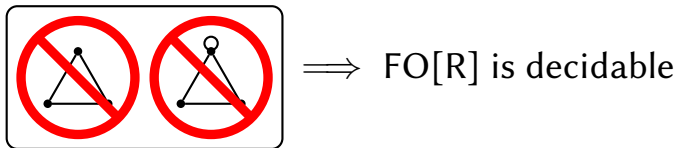
Proof By showing **automaticity of the reachability structure**: the step and reachability relations can be represented by *regular relations*.

By (Khoussainov & Nerode 1995) the first-order theory of an automatic structure is decidable.



We show automaticity for the reachability structures over:

- $\mathbb{B} \times \mathbb{B}$ a consequence of Presburger definability of reachability for 2-dimension VASS (Leroux & Sutre 2004)
- $\mathbb{B} \times \mathbb{Z}^n$ direct construction showing Presburger definability of reachability via Parikh images for 1-counter automata
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Goal: $M_0 * M_1$ is automatic when M_0 and M_1 are automatic

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M has automatic rational multiplication if

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$$R^\odot := \{(u, v) \in M \times M \mid \exists r \in R: u \odot r = v\}$$

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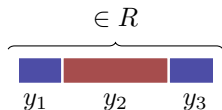
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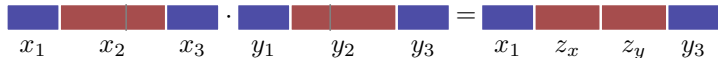
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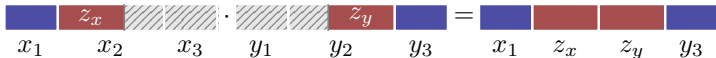
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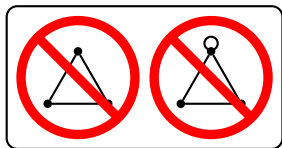
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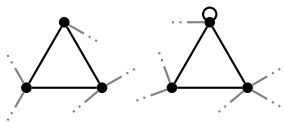
$$\begin{array}{ccccccc}
 \text{blue} & \text{red } z_x & \text{hatched} & \text{hatched} & \cdot & \text{hatched} & \text{hatched} & \text{red } z_y & \text{blue} & = & \text{blue} & \text{red } z_x & \text{red } z_y & \text{blue} \\
 x_1 & x_2 & x_3 & & & y_1 & y_2 & y_3 & & & x_1 & z_x & z_y & y_3
 \end{array}$$

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 \end{array} \right\} \in R^\odot$$

guessed

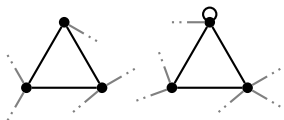


\implies FO[R] is decidable



Γ is **not** a disjoint union
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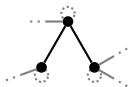
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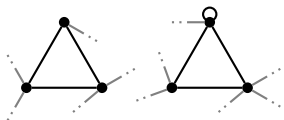
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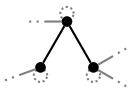
Submonoid $\{a, b\}^* \times \{c\}^*$



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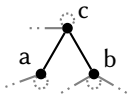


Submonoid $\{a, b\}^* \times \{c\}^*$

Case 2: contains a \mathbb{B}^2 -triangle

Submonoid
 $\mathbb{B}^2 \times \mathbb{B}$ or $\mathbb{B}^2 \times \mathbb{Z}$

Case 1: not all cliques



Submonoid $\{a, b\}^* \times \{c\}^*$

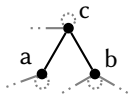
We can prove undecidability without barred symbols:

1. Use a and b as in a stack without popping.
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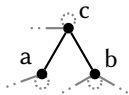
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By reducing a variant of PCP

Case 2: contains a \mathbb{B}^2 -triangle

Submonoid

$$\mathbb{B}^2 \times \mathbb{B} \quad \text{or} \quad \mathbb{B}^2 \times \mathbb{Z}$$

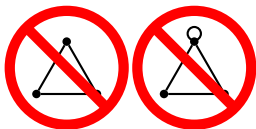
We can use
the submonoid $\mathbb{B}^2 \times \mathbb{N}$

We can prove undecidability by using:

1. Two partially blind counters
2. A positive counter that we can only increment

The proof is by showing that there is a *fixed* valence automaton $A_{\mathbb{N}}$ on which $(\mathbb{N}, +, \cdot)$ can be interpreted:

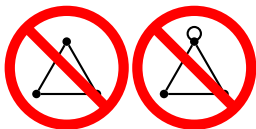
- The Σ_1 fragment of arithmetic with addition and multiplication is undecidable (Matiyasevich 1993) $\implies \Sigma_2$ over $\mathbb{M}\Gamma$ is undecidable.
- Key trick:
 - squaring is enough $(a + b)^2 = a^2 + 2ab + b^2$
 - implement weak squaring by using $n^2 = \sum_{i=0}^{n-1} 2i + 1$



Γ is a disjoint union of \mathbb{B}^2 -triangle-free cliques

iff

FO[R] for valence systems over $\mathbb{M}\Gamma$ is decidable



Γ is a disjoint union of \mathbb{B}^2 -triangle-free cliques

iff

FO[R] for valence systems over $\mathbb{M}\Gamma$ is decidable

As an application, undecidability of FO[R] on 3-dimension VASS is a special case.

Thank you!